

Type: Street Ruffian

ATTRIBUTES		
STR	4 INT	2
BOD	5 WIL	4
RFL	4 CHA	2
DEX	4 EDG	0

Move	
Walk	8 Climb
Run	18 Crawl
Sprint	36 Swim

COMBAT DATA	
Condition Monitor	
Standard Damage:	OOOOOOOOOOC
Fatigue Damage:	OOOOOOOOC
Stun:	O
Unconscious	O

TRAITS	TP
Unattractive	-1
Slow Learner	-3
Wealth	-1

Personal Armor (LOC) Type	BAR (M/B/E/X)
None	

Weapon	Skill	Range	Ammo	Dmg
Martial Arts	1 7/S	M		1M/1
Knife	+0 7/S			1M/1
Hold Out Pistol	+0 7/S	2/5/8/20	4	3B/3

SKILLS				
Skill	Lvl	Links	TN/C	XP
Martial Arts	1	0 7/S		36
Small Arms	0	0 7/S		24
Language	3	-2 7/S		96
Melee Weapons	0	0 7/S		24
Perception	1	-1 7/S		36

Equipment
Knife or Club
Hold Out Pistol (5-6) on a D6
2d6 C-Bills (or equivalent currency)

XP 2216

Gamemaster Notes: The street ruffian is an urban lowlife that wants to take valuables off of easy targets. Most street ruffians attack PCs as a commercial endeavor, although some may be part of a minor street gang and are trying to protect their territory. Street ruffians try to gang up on targets but are easily scared off if their targets give a good fight.