TRO Clan Invasion
(Version 3.0)

The following is a compiled rules errata for the first printing of *Technical Readout: Clan Invasion* as of 11 December, 2020.

**FULL ERRATA**

Prior to this release there was no compiled errata for this product. All errata here is for the first printing (2019) of *Technical Readout: Clan Invasion*, and was corrected in the second printing unless otherwise noted. Please note that, in the interests of brevity, typo and minor formatting corrections have not been listed unless they affect an understanding of the rules.

**Dasher** (p. 6)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Koshi** (p. 14)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Cougar** (p. 22)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Puma** (p. 24)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Dragonfly** (p. 28)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Fenris** (p. 30)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Shadow Cat** (p. 34)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Ryoken** (p. 44)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Ryoken** (p. 45)
Under “Alternate Configuration G”, for both instances of “3 Double Heat Sinks” change the Criticals from 3 to 6.

**Vulture** (p. 46)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Loki** (p. 52)
1) Under “Primary Weapons Configuration”, for “2 Machine Guns” change the Criticals from 1 to 2.
2) Under “Primary Weapons Configuration”, for “3 ER Medium Lasers” change both the Criticals and Tonnage from 1 to 3.

**Thor** (p. 58)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Mad Cat** (p. 60)
Change “Armor Factor:” to Armor Factor (Ferro):”

**Man O’ War** (p. 62)
Change “Armor Factor:” to Armor Factor (Ferro):”
Warhammer IIC 4 (p. 65)
Change “Armor Factor:” to Armor Factor (Ferro):”

Marauder IIC 2 (p. 67)
Change “Armor Factor:” to Armor Factor (Ferro):”

Masakari (p. 68)
Change “Armor Factor:” to Armor Factor (Ferro):”

Highlander IIC (p. 71)
Change “Armor Factor:” to Armor Factor (Ferro):”

Kingfisher (p. 73)
Errata note: applies to the second printing only—the values are corrected in both the first and third printings (2021)

Supernova (p. 75)
Change the Armor Factor Mass from 4.5 to 14.5.

Gladiator (p. 76)
Change “Armor Factor:” to Armor Factor (Ferro):”

Gladiator (p. 77)
Under “Alternate Configuration B”, for “3 Double Heat Sinks” change the Criticals from 4 to 6 and the Tonnage from 2 to 3.

LCT-5M Locust (p. 87)
Change “Armor Factor:” to Armor Factor (Ferro):”

STG-5R Stinger (p. 89)
Change “Armor Factor:” to Armor Factor (Ferro):”

WSP-3L Wasp (p. 91)
Change “Armor Factor:” to Armor Factor (Stealth):”

RTX1-O Raptor (p. 94)
Change the Engine Mass from 8 to 3.5.

FS9-O Firestarter (p. 115)
Under “Alternate Configuration B”, for “2 Medium Pulse Lasers” change the Tonnage from 2 to 4.

PHX-4L Phoenix Hawk (p. 117)
Change “Armor Factor:” to Armor Factor (Stealth):”

AXM-1M Axman (p. 145)
Change “Armor Factor:” to Armor Factor (Ferro):”

MAD-5L Marauder (p. 167)
Change “Armor Factor:” to Armor Factor (Stealth):”

BLR-4S BattleMaster (p. 175)
Change “Armor Factor:” to Armor Factor (Ferro):”

MAL-1R Mauler (p. 181)
Change “Armor Factor:” to Armor Factor (Ferro):”